



Monday





	Befo	ore School Care	
Program Area:	Active Play	Indoor Play	
Featured Activity:	Spike Ball	Crazy Hair Line Drawing Art Activity	
Activity Description:	Working in teams, the children hit a small rubber ball off a tensioned net, aiming to make it impossible for the opposing team to return.	Spark creativity as you experiment with various shapes, curves, and patterns to create unique and quirky hairdos.	
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	
Program Link:	Child Suggestion (18/12/2024)	Learning Story (22/07/2024) NS	

After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Oil Pastel Sunsets	Gorri Competition	Sandpit Hot Wheels Race	Build The Way	Lunar New Year Celebration
Activity Description:	Our seniors will be getting creative and drawing their own sunset, focusing on the ways we can blend colours together when using oil pastels.	Try a competitive version of a throwing game played by Indigenous peoples of Central Australia.	Using the sand as their racetrack, we will design ramps, curves, and obstacles to create the ultimate racing challenge.	Let's learn some basic coding skills. The goal is to create a track that takes them from point A to point B.	Construct a colorful snake using paper, markers, and other materials, symbolising the Year of the Snake
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	2.2 - Children and young people respond to diversity with respect	2.3 - Children and young people become aware of fairness	5.2 - Children and young people engage with and gain meaning from a range of visual images and texts	2.2 - Children and young people respond to diversity with respect
Program Link:	Learning Story (21/10/2024) JN	Evaluation (01/11/24) JP	Learning Story (29/08/2024) GT	Evaluation (22/10/2024) DB	Evaluation (12/02/2024) NS
Week Beginning:	17/02/25				





Tuesday





	Berc	ore School Care	
Program Area:	Active Play	Indoor Play	
Featured Activity:	Limbo	Popsicle Stick Ballerinas	Some Aug
Activity Description:	A Bendy challenge where we take turns leaning way back and trying to slide under. As the bar gets lower and lower, the pressure builds, and it gets harder and harder.	Assemble the sticks into poses and adding skirts, arms, and faces, bringing their ballerinas to life with unique and artistic touche.	
Focussed Outcome:	2.3 - Children and young people become aware of fairness	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	
Program Link:	Evaluation (03/09/2024) JP	Evaluation (04/12/2024)	CARA A

$\Delta ft \epsilon$	r S	chc	പ	Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	3D Hot Air Balloon	Oz Tag	Nature Scavenger Hunt	Blindfolded Art work	DIY Flower Lei
Activity Description:	It is time to put our building skills to the test. We will create our own three dimensional hot oir balloons and testing how safely we can land them.	Wearing tags on their shorts, the goal is to score by carrying or passing the ball over the opposition's try line. Instead of tackles, players "tag" their opponents by pulling off their tags.	Lets look for different plants, animals, and coal things in nature, discovering how the world around them works and why it's important to take care of it.	While blindfolded, children will rely on their sense of touch, memory, and imogination to guide their hand as they create a unique artwork.	Using only coloured paper, string and straws we are going to create our very own Hawaiian inspired Leis
Focussed Outcome:	4.4 - Children and young people resource their own learning through connecting with people, place, technologies and natural and processed materials	3.3 - Children and young people are aware of and develop strategies to support their own mental and physical health, and personal safety	2.4 - Children and young people become socially responsible and show respect for the environment	4.2 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	2.2 - Children and young people respond to diversity with respect
Program Link:	Evaluation (01/11/2023) BW	Evaluation (31/10/2024) JP	Learning Story (20/11/2024) GT	Child Suggestion	Evaluation (19/11/2024) JF
Week Beginning:	17/02/25				





Wednesday 💈





	Befc	ore School Care	
Program Area:	Active Play	Indoor Play	
Featured Activity:	Tug-of-War	Alien Spaceship Craft	
Activity Description:	Split into two teams and pull the other team past the line!	Create cool alien spaceships using paper plate and pom poms that you can take home.	
Focussed Outcome:	2.3 - Children and young people become aware of fairness	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	
Program Link:	Special Event: International Tug-of-War Day	Evaluation (06/02/25) GT	

After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Sea Worm Colouring Puzzles	Exercise Chatterbox	Dress to Impress	Clay Sculptures (Modernism)	Dot Painting Stories
Activity Description:	Colour a mass of sea worms, or "Nyale," and then turn it into a difficult jigsaw puzzle!	Creating chatterboxes with different exercies on them. Using our chatterboxes we will play a round followed by the exercise we got as a result.	Using Cardboard and other materials, create your own outfit and try to win over the judges.	Channel a great Romanian sculptor, and capture the spirit of the modern world through clay sculptures.	Tell your story with Indigenous-inspired dot painting. Create your own symbols and choose the colours that represent you.
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	3.2 - Children and young people become strong in their physical learning and wellbeing	 4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating 	5.2 - Children and young people engage with and gain meaning from a range of visual images and texts	4.3 - Children and young people transfer and adapt what they have learned from one context to another
Program Link:	Special Event: Bau Nyale Festival	Child Suggestion	Evaluation (09/01/25) JP	Special Event: Constantin Brancusi Day	Evaluation (29/01/25) HR
Week Beginning:	17/02/25				





Thursday





くくく

	Befo	ore School Care	
Program Area:	Active Play	Indoor Play	
Featured Activity:	Soccer Tag	B-Block Bookcase Clean Out	
Activity Description:	Combine two of the best games, and challenge your mates to this wacky competitive sport!	Clean out the old and unwanted books from B-Block bookcase, and write a wish list for new ones!	
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	1.2 - Children and young people develop their autonomy, inter-dependence, resilience and sense of agency	
Program Link:	Evaluation (11/12/24) BW	Special Event: Clean Out Your Bookcase Day	

A (1	\sim		\sim
NTTOR	\sim	$n \cap \cap i$	$i \cap rc$
After			. Cure

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Pet Cards	Baseball	Primitive Fort Making	Rubber Band Launchers	Guatemalan Worry Dolls
Activity Description:	Make a card for your pet to show how much you love them!	Whip out your mitts and bats, and join in on a traditional game of baseball!	Using a variety of craft and natural materials, create your very own fort within our WKC environment.	Using paddlepop sticks and rubber bands, the seniors will be learning all about potenital and kinetic energy through projectile physics.	Try your hand at crafting some Guatemalan Worry Dolls, to give to your friends when theyre worried or sad.
Focussed Outcome:	1.3 - Children and young people develop knowledgeable and confident self identities and a positive sense of self-worth	3.3 - Children and young people are aware of and develop strategies to support their own mental and physical health, and personal safety	2.1 - Children and young people develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary as active and informed citizens	 4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating 	1.4 - Children and young people learn to interact in relation to others with care, empathy and respect
Program Link:	Special Event: Love Your Pet Day	Evaluation (06/02/25) HR	Child Interest	Evaluation 17/01/25	Mentor Suggestion
Week Beginning:	17/02/25				





Friday





	Befo	ore School Care	
Program Area:	Active Play	Indoor Play	
Featured Activity:	Beanbag Relay	Yoga	
Activity Description:	With beanbags on our heads, shoulders and hands, which team will be able to keep thmeslves balanced while speeding past the finish line?	Through simple stretches, poses and breathing exercises, we will work on our balance, flexibility, and focus.	
Focussed Outcome:	2.3 - Children and young people become aware of fairness	3.1 - Children and young people become strong in their social, emotional and mental wellbeing	
Program Link:	Evaluation (05/12/2024) TD	Evaluation (26/04/2024) CR	

4	۱ft	er S	Sch	ool	Care	Э

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Pillow Case Design	Jumbo Egg Race	Toilet Paper Octopus	Will It Sink	Pole Push - Yukon Indigenous Game
Activity Description:	Letting our imaginations run wild we will draw our own patterns, pictures, and designs on plain pillowcases.	Using our big spoons and dodge balls, we will be playing a jumbo sized style of egg racing.	Turn a simple toilet roll into a colorful, wiggly octopusl Adding paper tentacles and googly eyes, to make them look life like.	Putting on our scientist hat on and dropping all sorts of fun objects into water and see what floats and what sinks.	Team up and try to push your opponents out of the circle in this traditional game from the Dene people of the Yukon.
Focussed Outcome:	3.1 - Children and young people become strong in their social, emotional and mental wellbeing	 4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating 	2.4 - Children and young people become socially responsible and show respect for the environment	 4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating 	5.1 - Children and young people interact verbally and non-verbally with others for a range of purposes
Program Link:	Educator and Child Suggestion	Evaluation (31/10/25) JF	Educator Suggestion TD	Playground (28/11/2024) GT	Special Event: Yukon Heritage Day
Week Beginning:	17/02/25				