



Monday





	Before School Care					
Program Area:	Active Play	Indoor Play				
Featured Activity:	Spud	Wordle and Crosswords				
Activity Description:	Come and play this fun freeze ball game. Don't be first to spell out S.P. U. D.	Work in teams to find the word of the day. Children then can complete crosswords.				
Focussed Outcome:	2.3 - Children and young people become aware of fairness	3.1 - Children and young people become strong in their social, emotional and mental wellbeing				
Program Link:	Evaluation (14/11/24) JP	Evaluation (05/10/24) NS				

After School Care						
Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection	
Featured Activity:	Waxy Watercolours	Gorri	Nature Name Cards	Domino Run	Lacrosse	
Activity Description:	Draw using crayons, then paint using watercolours over the top to create a reaction.	A throwing/target ball game from our Yulunga games collection.	Use items found in nature to create your name on a piece of card.	Put your patience, skills and determination to the test to create a impressive domino run.	Play the Native American game of lacrosse. This game was played to prepare men for war.	
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	2.2 - Children and young people respond to diversity with respect	2.4 - Children and young people become socially responsible and show respect for the environment	1.2 - Children and young people develop their autonomy, inter- dependence, resilience and sense of agency	2.2 - Children and young people respond to diversity with respect	
Program Link:	Evaluation (04/07/24) RL	Evaluation (01/11/24) JP	Evaluation (09/09/24) JS	Playground (08/11/24) JP	Playground (14/11/24) JP	
Week Beginning:	02/12/24					

Before School Cai





Tuesday





	Before School Care					
Program Area:	Active Play	Indoor Play				
Featured Activity:	Rob the Nest	Kahoots Quiz	-ATTACK			
Activity Description:	Come and play this classic ball game that is like a multi-ball capture the flag.	Try your luck at an interactive and majority vote quiz game.				
Focussed Outcome:	2.3 - Children and young people become aware of fairness	3.1 - Children and young people become strong in their social, emotional and mental wellbeing				
Program Link:	Evaluation (13/11/24) JP	Evaluation (16/10/24) JF				

After School Care						
Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection	
Featured Activity:	New Face Collages	Golden Child	Propagating Seeds	Pipe Cleaner Challenge	Write Your Name in Hieroglyphics	
Activity Description:	Create a new face using a range of cut out face parts from magazines.	Work in as a part of team with goal of slowing the other team down. This basketball themed game is plenty of fun.	Help plant some seeds in the garden and in your very own take home cup.	See what you can make out of pipe cleaners and a pice of alfoil in 45 minutes. The best creation will recieve an ultimate area pass.	Write a your name or a message using the ancient egyptian written language of hieroglyphics.	
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	3.2 - Children and young people become strong in their physical learning and wellbeing	2.4 - Children and young people become socially responsible and show respect for the environment	 4.1 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating 	2.2 - Children and young people respond to diversity with respect	
Program Link:	Evaluation (08/11/24) CO	Playground (14/11/24) JP	Evaluation (10/07/24) RL	Evaluation (02/08/24) ML	Evaluation (12/08/24) CO	
Week Beginning:	02/12/24					





Wednesday 🛔





	Befc	ore School Care	
Program Area:	Active Play	Indoor Play	
Featured Activity:	Keentan	Morning Brain Teasers	
Activity Description:	A keep away catching ball game from our Yulunga games collection.	Wake your brain up with a series of fun brain teasers.	
Focussed Outcome:	2.2 - Children and young people respond to diversity with respect	3.1 - Children and young people become strong in their social, emotional and mental wellbeing	
Program Link:	Evaluation (26/03/24) CR	Evaluation (16/10/24) JF	

After School Care						
Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection	
Featured Activity:	Matchstick Village	Kickball	Sand Towers	Customise Your Own Nike Shoes	Jumpinpin	
Activity Description:	Work together as a team to create a matchstick village on paper.	This team game combines the best parts of soccer and baseball.	Get your hands dirty creating sand towers in the sandpit.	Choose the colour palette and create a customised pair of Nike shoes.	Come and play this dodgeball-like game from our Yulunga games collection.	
Focussed Outcome:	 4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating 	2.3 - Children and young people become aware of fairness	2.3 - Children and young people become aware of fairness	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	2.2 - Children and young people respond to diversity with respect	
Program Link:	Evaluation (12/07/24) GT	Playground (25/10/24) JP	Playground (02/10/24) RL	Evaluation (13/11/24) CO	Evaluation (26/03/24) CR	

Week Beginning: 02/12/24





Thursday





Before School Care Program Area: Active Play Indoor Play Featured Activity: Gorri Marble Run See how far you can make the marble go in this enjoyable construction and science activity. Activity Description: A throwing/target ball game from our Yulunga games collection. 4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating Focussed Outcome: 2.2 - Children and young people respond to diversity with respect Evaluation (01/11/24) JP Program Link: Evaluation (29/08/24) GT

After School Care						
Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection	
Featured Activity:	Floral Watercolour Craft	Soccer Relay Games	Fortress Making	Flying Origami	Lapta	
Activity Description:	Make some beautiful watercolour effect flowers.	Play a range of games that practice a range of soccer skills.	Get creative with sand and make a fortress and maybe even develop the idea further.	Origami birds and planes will be flying through the air. Marvel at these amazing variants of paper planes.	Come and play this traditional Russian bat and ball game.	
Focussed Outcome:	4.4 - Children and young people resource their own learning through connecting with people, place, technologies and natural and processed materials	3.2 - Children and young people become strong in their physical learning and wellbeing	1.2 - Children and young people develop their autonomy, inter- dependence, resilience and sense of agency	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	2.2 - Children and young people respond to diversity with respect	
Program Link:	Evaluation (10/07/24) RL	Evaluation (17/10/24) JP	Evaluation (08/11/24) JS	Evaluation (23/10/24) EP	Playground (25/10/24) JP	
Week Beginning:	02/12/24					





Friday





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	Befo	ore School Care	
Program Area:	Active Play	Indoor Play	
Featured Activity:	Shield Ball	Colour By Number	
Activity Description:	This game is influenced by dodgeball, cricket and brandy. Can you block the dodgeballs with the shield?	Complete an artwork through colouring in by numbers.	<u>A</u>
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	3.1 - Children and young people become strong in their social, emotional and mental wellbeing	
Program Link:	Evaluation (04/10/24) JP	Evaluation (05/11/24) JS	

		Afte	er School Care		
Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Oil Pastel Painting	Marker's Up (KIng of the Pack)	How High is That Tree?	Paper Boomerang	Semut, Orang, Gajah
Activity Description:	Use oil to create an efffect and reaction with the oil pastel.	Who will be the king of the pack and catch the ball?	Learn a few new tricks to measure the heights of trees around the school.	Craft a paper boomerang, designed to fly back to the thrower.	Come and play this Indonesian game that is similar to scissors, paper, rock.
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	2.3 - Children and young people become aware of fairness	2.4 - Children and young people become socially responsible and show respect for the environment	 4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating 	2.2 - Children and young people respond to diversity with respect
Program Link:	Evaluation (10/10/24) CO	Evaluation (21/06/24) JP	Evaluation (07/03/24) TM	Playground (15/11/24) RL	Playground (24/10/24) GT

Week Beginning: 02/12/24